

# SENSORY GUIDE

WINNER ★ 5 TONY AWARDS  
INCLUDING  
**BEST MUSICAL**

Kimberly  
Akimbo

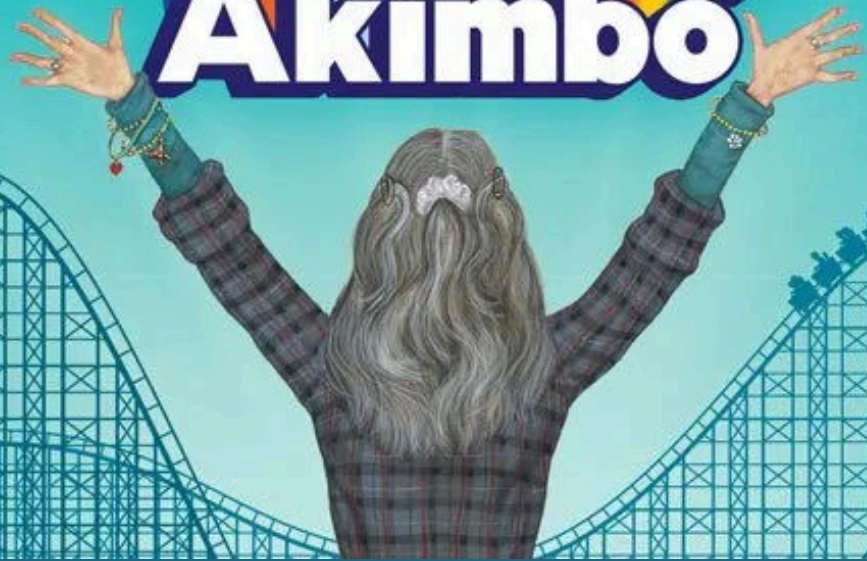


Illustration by Anita Kunz

omaha  
performing  
arts



SENSORY ACCESS  
ACCESS FOR ALL

# GENERAL CONSIDERATIONS

- Duration: Approximately 2 hours 25 minutes with one intermission.
- The decibel levels recorded in this guide account for moments of applause; sound levels may vary depending on the specific audience.
- This performance has a lot of stage fog that spreads into the audience. There are also fans audibly running throughout the performance.
- This Sensory Guide was developed following an audit by a member of the Sensory Access team who is neurodivergent and hyperacoustic.

## SENSORY IMPACT KEY



Auditory Impact



Visual Impact



Emotional Impact



Strobing Effects

## COMMON DECIBEL (DB) LEVELS









70	Office/classroom chatter
80	Busy traffic, dog barking
90	Hairdryer
100	Lawnmower, construction site
110	Concert, night club
120	Police siren, airplane taking off













SENSORY ACCESS

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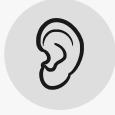

# ACT ONE

SCENE	DESCRIPTION	SENSORY
<b>Scene 1</b> Skating Rink "Skater Planet"	<ul style="list-style-type: none"><li>• Lighting quickly increases from dim to very bright</li><li>• Scratchy mic sound effect</li><li>• Up to 93 dB</li></ul>	 
<b>Scene 2</b> Outside the rink	<ul style="list-style-type: none"><li>• Some fuzzy stage "snow" floats around in the audience</li><li>• Up to 79.3 dB</li></ul>	
<b>Scene 3</b> Levaco House "Hello, Darling"	<ul style="list-style-type: none"><li>• Up to 94 dB</li><li>• Mention of death</li></ul>	 
<b>Scene 4</b> Kim's Bedroom "Make a Wish"	<ul style="list-style-type: none"><li>• Loud, sustained vocal high notes</li><li>• Up to 91 dB</li></ul>	
<b>Scene 5</b> School - Hallway "Skater Planet" (Reprise 1)	<ul style="list-style-type: none"><li>• Loud school bell</li><li>• Up to 86 dB</li></ul>	
<b>Scene 6</b> School - Library "Anagram"	<ul style="list-style-type: none"><li>• Loud shouting</li><li>• Emotional impact</li><li>• People talking over each other</li><li>• Up to 95 dB</li></ul>	 









# ACT ONE

SCENE	DESCRIPTION	SENSORY
<b>Scene 7</b> School/Various (Debra: "I can't believe you guys just took off.") "Better"	<ul style="list-style-type: none"><li>• Locker door slammed</li><li>• Bright, flashing lights</li><li>• Up to 109 dB</li></ul>	 
<b>Scene 8</b> Levaco House "Hello, Darling" (Reprise) "Father Time"	<ul style="list-style-type: none"><li>• Loud yelling</li><li>• Up to 103 dB</li></ul>	
<b>Scene 9</b> Car - To School "Happy For Her"	<ul style="list-style-type: none"><li>• Emotional intensity</li><li>• Bright spotlights</li><li>• Loud yelling</li><li>• Up to 104 dB</li></ul>	  
<b>Scene 10</b> School - Hallway "Anagram" (Reprise)	<ul style="list-style-type: none"><li>• Loud school bell</li><li>• Locker door slammed</li><li>• Up to 91 dB</li></ul>	
<b>Scene 11</b> Skating Rink "This Time"	<ul style="list-style-type: none"><li>• Loud shouting</li><li>• Emotional content</li><li>• Scratchy mic sound effect used</li><li>• Moving projections</li><li>• 2 bright camera flashes followed by blackout at the end of scene</li><li>• Up to 106 dB</li></ul>	  

# ACT TWO

SCENE	DESCRIPTION	SENSORY
<b>Scene 1</b> Basement "How to Wash a Check" "Good Kid"	<ul style="list-style-type: none"><li>• Intro music begins before house lights go down when intermission ends</li><li>• Complex noise</li><li>• Up to 99 dB</li></ul>	
<b>Scene 2</b> Levaco House (Buddy: "Oh god...whoo...") "Hello, Baby"	<ul style="list-style-type: none"><li>• Sudden increase in brightness</li><li>• Up to 85.3 dB</li></ul>	
<b>Scene 3</b> School - Library "Skater Planet" (Reprise 2)	<ul style="list-style-type: none"><li>• Loud school bell</li><li>• Emotional content</li><li>• Up to 86 dB</li></ul>	 
<b>Scene 4</b> School - Bio Class (Seth: "So I grabbed us that prime spot...") "Our Disease"	<ul style="list-style-type: none"><li>• Loud school bell</li><li>• Bright lights</li><li>• Prop projector light flashes towards audience</li><li>• Sudden blackout</li><li>• Emotional intensity</li><li>• Up to 90.3 dB</li></ul>	  
<b>Scene 5</b> Levaco House "The Inevitable Turn"	<ul style="list-style-type: none"><li>• Loud yelling/arguing</li><li>• Emotional intensity</li><li>• Up to 94 dB</li></ul>	 

# ACT TWO

SCENE	DESCRIPTION	SENSORY
<b>Scene 6</b> Hospital Room "Now"	<ul style="list-style-type: none"><li>• Emotional content</li><li>• Continuous beeping monitor sound effect</li><li>• Up to 89 dB</li></ul>	 
<b>Scene 7</b> Skating Rink "How to Wash a Check" (Reprise)	<ul style="list-style-type: none"><li>• Up to 93 dB</li></ul>	
<b>Scene 8</b> Levaco House "Before I Go"	<ul style="list-style-type: none"><li>• Loud yelling/shouting</li><li>• Sustained humming/warble sound effect</li><li>• Emotional content and intensity</li><li>• Up to 88 dB</li></ul>	 
<b>Scene 9</b> Car - On Safari/Various "Hello, Sister" "Great Adventure"	<ul style="list-style-type: none"><li>• Loud yelling</li><li>• Projected videos</li><li>• Emotional content</li><li>• Blackout at the end of scene</li><li>• Up to 109 dB</li></ul>	  

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